What it does:

This program plays mad libs with a user. The computer asks the user for a particular part of speech (Noun, adjective, verb, etc.) and then replaces words in a short story with the words that the user gives the computer, creating many funny stories.

How the programming works:

* A list variable is created for each story
  + Variable that is set to a list (a = [])
* Ask user which story they would like to do, reverting to different parts of the program depending on what the user says.
* Get user input for each blank in the story and append their input to the list associated with the correct story.
  + Uses raw\_input() to specify that a string is being used
* After all blanks have been put in, the short story is printed, replacing all blanks with each item from the list
  + Uses .format to make the print statement simple